

GENERAL RULES

- **ELIGIBILITY:** Current or Ex-DAE Employees, their dependent family members, regular trainees of various DAE units in Mumbai / Navi Mumbai and existing members of NCC are eligible to participate in SPLASH-2018 meet. Copy of valid CHSS card shall be presented as proof of eligibility & date of birth. Those who are falling in above mentioned eligibility criteria but not holding valid CHSS card can participate in SPLASH-2018 meet by paying Rs. 100/- as temporary membership fee. The reference date shall be 01.01.2018 for deciding age of participants.
- Minimum age limit for **Veteran's** category is **50 years as on 01.01.2018**. Veterans can participate in veterans as well as in open category of various events. Minimum age limit for **Sr. Citizen** category is **60 years as on 01.01.2018**.
- **During the conduct of the tournament, if at any stage, a non-eligible entry is found, the person will be debarred from the tournament.**
- A minimum of 8 entries or as decided by tournament committee are needed to conduct single / double events in each category. In case of insufficient entry in a particular category, tournament committee reserves the right to merge that category with the next higher category. A minimum of 4 entries are needed to conduct team events in cricket & volleyball. If a particular event couldn't be conducted, entry fee will be refunded after the tournament.
- Registration (Entry) will be online. Detailed procedure of registration is displayed in separate notice. After filling up the form online, fee payment has to be done at New Community Centre office. For the fee payment, printout of the email should be taken to New Community Centre Office along with the CHSS card for Date of Birth validation. Registration fee shall be Rs.175/- for single, Rs.250 for doubles & mixed doubles, Rs.600/- for team events.
- Online registration will be closed on 30th November 2018 and last date for entry fee payment is 03rd December 2018 up to 08:30 PM. **Final acceptance of your application is subjected to the payment of application fee at New Community Centre office.**
- For Doubles / Mixed double / team events the names of the partners and their eligibility shall be submitted at the time of registration. No entry will be accepted without the name of the partner. Once draw is prepared, partners name cannot be changed.
- Match draw, match schedule, event format and rules will be displayed at New Community Centre notice board on or before 21:00 Hrs on 07.12.2018
- Re-scheduling of matches will not be entertained. However, due to non-playable conditions, tournament committee can re-schedule the matches.
- All disputes regarding the tournament will be settled by the Technical Committee and committee's decisions will be final and binding on all participants.
- One can participate in maximum three competitions only including all events except mixed double.

- Participation certificate will be given to all participants in the children category (upto category- 16) and all are requested to collect their participation certificates from respective game coordinator (once game is over).
- All participants are requested to report to game coordinator 15 minutes before scheduled time of their event.
- After 10 minutes of the reporting time, if a player is not reporting, it will result in:
 - Opponent being declared winner.
 - If both players are absent, the match will be cancelled. However tournament committee reserves the right to reschedule such matches at its discretion.
- Event wise rules and match formats are mentioned below. Event Categories are given in the Registration Form. For any clarification please Contact - **EventCoordinator**. **If there are any modifications in the rules and regulations, the same will be displayed before the start of the Tournament / SPLASH 2018.**
- **All participants should participate in SPLASH-2018 meet with sportsman spirit and brotherhood and set high level of decorum & etiquettes.**
- Players have to wear proper sports gears, shoes etc as per guideline mentioned for individual game.
- Use of Badminton Shuttle, Table Tennis Ball, Tennis Ball, Cricket Ball, Carom Board and Sports Kit will be decided or regulated by Tournament Committee.
- It is to be noted that some matches will be played on continuous basis and there will be hardly any gap between two matches. Participant must be ready to play two or three matches continuously with a break of 5 minutes.
- **Tournament Committee earnestly appeals to all participants to extend their full co-operation for conducting the matches as per schedule.**
- In case of any injury to a player / breakage of racket etc. maximum of 10 minutes break, maximum twice in a match, will be given, beyond that the player has to concede the match.
- No game other than the scheduled matches shall be played during the tournament timings on adjacent courts.
- **Prizes** shall be given to the **Winner, 1st Runner-up and 2nd Runner up**. If number of participants are more than 16 in any category then two 2nd Runner up prize will be given. In events having less than eight entries, prizes will be given to winner and runner up only.
- **The organizing committee will have the right to make the changes in the tournament if required.**
- **The decision of the Tournament Committee will be final.**
- **All the matches will be played under non air-conditioned environment.**
- **For any specific clarification please contact event coordinators mentioned below.**



1. FITNESS

PARAMJEET SINGH : 9757411988/2559 2995
MANJU SAINI : 9820687078
NAUSHAD ALI : 9867244192

Sessions for functional training for above 30 years, Zumba and Nutrition awareness will be organized for participants during the Splash-2018 apart from competition.

The categories for Fitness and Aerobics are as follows:

Categories		Events	
Gents Fitness	Below 30 years	1. push up	* Tug of war
	30-45 years	2. Squat	* Arm Wrestling
	Above 45 years	3. Planks 4. Dart 5. 20mtr to & fro Race 6. Medicine ball throw	
Women's Fitness	Below 30 years	1. Squat	* Tug of war
	30-45 years	2. Planks	* Arm Wrestling
	Above 45 years	3. Dart 4. Stone collection Race 5. Medicine ball throw	
Women's Aerobics	Below 30 years	1. Planks	* Tug of war
	30-45 years	2. Hop race	* Arm Wrestling
	Above 45 years	3. Squat 4. Aerobic Stone pick race	

1. Above fitness & aerobics events are tentative and it is subject to change.
2. Based on repetitions performed each task will be given points. Winners will be decided based on total points of all tasks in the given category.
3. In case of tie, tiebreaker will decide the winner.
4. Registration fee is for both workshop and competition.
5. Detailed rules will be displayed on notice board.
6. * Tug of war and Arm Wrestling are for fun





2. BRIDGE	S. K. BHATIA : 2559 3835 / 9969506321 DINESH BISWAS : 25590155 / 9619194460
<ol style="list-style-type: none"> There will be two events - Match point Pairs and IMP Pairs. Match point Pairs and IMP Pairs will be single session events of 24 to 28 deals. All play all Howell movement will be used. 	
3. BADMINTON	DANIEL BABU : 9869992248 NIRAV RAWAT : 9920238509 BABU J R : 9869268470
<ol style="list-style-type: none"> Matches will be played on knock out basis. Each match upto Quarter Final will be best of three games of 15 Points each without any further extension. Semi-finals and Finals for all categories will be of best of 3 games of 21 points each with a break at 11th point (30th point will be the maximum in case of deuce). The players shall change sides after each game with one minute break. Presence of service/ line judges cannot be guaranteed for all matches. Chair umpire's decision shall be final and binding. Detailed rules and regulations will be displayed before the match in the Badminton Hall. Players shall use only non- marking gum sole shoes for playing. Players with other types of shoes will not be allowed to play. Minimum 8 entries are required to conduct an event. 	
4. CRICKET	ARUP PATNAIK : 9833170353/9869458113 MANOJ BERDE : 9969062162 L. NARASIMHAN : 9969283719
<p>Match will be played on Six A Side</p> <ol style="list-style-type: none"> Six players shall be in one team Match will be played with Tennis ball Age group below category 16 and above category 16 All players are requested to wear proper cricket kit. Match will be played of 5 over (6 ball per over). Each player will bowl one over in plain action. Under arm bowling in not allowed. 	





8. No fielding restriction
9. Matches will be played on knockout basis.
10. If the match ties—one super over will be allowed.
11. If there is tie after super over then winner will be decided by toss only.
12. For Single wicket tournament: Maximum 2 overs will be allowed to play and bowl and the tournament will be played on knock out basis.

5. LAWN TENNIS

P.K.DUBEY :9969463159

DR. AJAY CHAUBEY: 25598371

For all the events minimum 4 entries are required.

Category	Events	Remarks
U-13-Boys	Single & doubles	(Born on or after 01-01-2005)
U-13-Girls	Single & doubles	
U-16-Boys	Single & doubles	(Born on or after 01-01-2002)
U-16-Girls	Single & doubles	
Above -16 & below-45	Doubles	(Born between 01.01.1973 & 01-01-2002)
Above -45 & below 60 years	Doubles	(Born between 01-01-1958 & 01-01-1973)
Above - 60 years	Doubles	(Born on or before 01-01-1958)

General Rules:

Code	Category	Stages	Ball used
A1	U-13-Boys	Upto QF: Best of 7 games	Once played balls
A2	U-13-Girls	SF : Best of 11 games	New Balls
		Final: Best of 13 games	
B1	U-16 Boys	Upto QF: Best of 11 games	Once played balls
B2	U-16 Girls	SF : Best of 13 games	New Balls
		Final: Best of 15 games	
C	Above -16 & below-45	Preliminary matches: Best of 13 games	Once played balls
		QF: Best of 15 games	New Balls
		SF & Final: Best of 3 sets	
D	Above -45 & below 60 years	Preliminary matches: Best of 11 games	Once played balls
		QF: Best of 13 games	New Balls
		SF: Best of 13 games	
		Final: Best of 3 sets	
E	Above - 60 years	Preliminary matches and QF: Best of 11 games	Once played balls
		SF & Final: Best of 13 games	New Balls

1. Code of conduct of AITA will be followed
2. Based on the no. of entries, Groups will be formed in each category for inter group league matches (Best of 11 for children and 13 for open category).



3. Post league, matches will be played on knock out basis (Best of 17 or as decided by the committee).
4. Semi Final and Final of open category will played best of 3 sets.
5. Team will consist of 4 members and the event will have one singles then doubles and then singles match.
6. Third singles will be played only if it is required.
 - All the matches will be played on NILGIRI Court over the weekends (Saturdays and Sundays)
 - Matches will start at 07.30 hrs in the morning and 16.00 hrs. in the afternoon
 - Games are standard tennis games. At deuce point, server will chose the service court for the final point.
 - In case of tie, best of 7 points will be played during tiebreak and there should be 2 points difference after 7
 - Umpire’s decision will be final
 - Players shall report at least 15 minutes before their scheduled times of the match. In case of absence of one doubles team as per the scheduled time, Umpire will wait for 15 minutes and will declare the opponent team as winner, if the team is not turned-up.
 - Doubles players name shall be enrolled at the time of registration.

6. DANCE

JYOTHISH BABU : 9757400729
PRINCE GROVER : 25992604

1. It will be a solo dance competition.
2. Group Dance Competition will be conducted if sufficient entries are received. The group must have
 1. Minimum Three (3) participants. However, there is no age restriction to form a group.
 2. If anybody wants to participate in both i.e. solo and group dance, then separate entry should be given.
- 3. Dance performances: maximum duration of five minutes including 30 seconds introductory note, if required.**
3. Participants have to arrange their own costume & pen drive etc for their performance.
4. The Song should be submitted only in Pen-Drive (PD) at NCC office from 26th to 28th November,2018 between 1830 hrs to 1930 hrs.
5. No indecent song or body movements should be played/ displayed.
6. Judgment will be based on visual formations, transitions, creative movements, use of stage,
7. Synchronization and timing, Technique, performance & presentation. Togetherness will be judged in case of group dance.
8. Western, contemporary, Folk, Bollywood or a collage of these styles can be used. (if classical is allowed for single or group - that needs to be a separate category)

7. MUSIC

JYOTHISH BABU: 9757400729

8. MUSICAL KEYBOARD

1. Performances can be any piece(s) or song(s) from any genre of music which should not be less than 3 minutes and not exceed 6 minutes. Sheet music can be used to aid your performance.
2. Any background or accompaniment elements must be generated live from the keyboard's Style



engine. Playing along with pre-recorded audio, multi pad, sequences or MIDI files is not allowed in this competition.

3. Introduction (speech) about the music can be given for 30 seconds (extra), before the competition.
4. Judgment will be based on Tempo, Dynamics, Phrasing, Technique, Interpretation, Musicianship, and Overall Performance & Presentation. Judging will be based primarily on creative use of the Keyboard.
5. Instruments and accessories: The instrument shall be of at least 4 Octave and full size keys preferably. The pieces will be assessed on the musicality of the candidate's performance and not on the capacity of the instrument itself. Contestants need to bring their own instruments, power supplies and other accessories required for performing.
6. Keyboards stand suitable for 61Key keyboards along with 6.35 mm (1/4") stereo jack plug; 6.35 mm mono jack plug with 3.5mm mono and stereo jack converters will be provided on the stage for sound system connections.

9. GUITAR

JYOTHISH BABU: 9757400729

1. Performances can be any piece(s) or song(s) from any genre of music which should not be less than 3 minutes and not exceed 6 minutes. Sheet music can be used to aid your performance.
2. Use of backing track is not allowed in this competition.
3. Introduction (speech) about the music can be given for 30 seconds (extra), before the competition.
4. Judgement will be based on Tempo, Dynamics, Phrasing, Technique, Interpretation, Musicianship, and Overall Performance & Presentation.
5. Instruments and accessories: Acoustic or electric guitar can be used. The pieces will be assessed on the musicality of the candidate's performance and not on the capacity of the instrument itself. Contestants need to bring their own instruments and other accessories required for performing.
6. Instrument microphone and a 6.35 mm (1/4") mono jack plug will be provided on stage for connecting to Sound System.

10. KARAOKE SINGING - Solo

JYOTHISH BABU: 9757400729

1. Songs can be of any language from any genre of music which should not be less than 3 minutes and not exceed 6 minutes. Stanza's of songs can be shortened to suit the performance time.
2. Use of good quality karaoke track in **mp3** format is allowed. It is the responsibility of the participant to arrange and bring the Karaoke track in pen drive.
3. It is advised to by heart the lyrics. No lyrics display will be available on stage and use of mobile



phone / tab/ laptop on stage is not allowed for this purpose.

4. Judgement will be based on Pitching, expressions, Phrasing, singing technique, musicianship, and Overall Performance & Presentation.
5. Microphone for singing will be provided on stage and special karaoke microphones for singing are not allowed.

12. SNOOKER

JAYANT BISWAS : 9869205627
RAKESH KUMAR : 9969257937
ROHIT RASTOGI : 9819631223

International Rules will be followed (except replacement of cue ball on failure of snooker break).

1. Format: Four groups will be formed. Previous year's first four position holders, if enroll this year, they will be placed in different groups. Others distribution shall be by lottery. However, no. of groups will depend upon no. of participants in the event.
2. Within a group, league matches will be played on Round-Robin basis. Post league, matches will be played on knock out basis.
3. Group Level matches will be of best of 3 frames of 15 min. (*) duration each. Quarter finals will be of best of 3 frames of 20 (*) minutes duration each. Semifinals matches will be best of 5 frames (25 min.(*) per frame). Final & 3rd place matches will be best of 5 frames (30 minutes(*) per frame).

(*) the duration of frame may be changed depends upon the no. of enrolment in the event. Final duration of frames will be informed along with game schedule.

4. Leaving the match in between will lead to disqualification from the tournament. Group position will be decided based on following criteria:
 - a) The winner will be decided based on best of 3frames.The player will earn 3 points for every frame won. In case of a drawn frame, both will earn 1 point.The topper of the group will be the player with highest no. of matches won. In the event of a tie, the ranking shall be based on total points earned in all group matches.
 - b) In case of tie even after 2(a), average points per frame will be calculated and that will decide the winner.
 - c) For a tie even after 2(a) & 2(b) are applied, the players will play a knockout frame of 15 minutes to decide the winner.
5. Players will get only 30 seconds to play a shot on each visit to the table during the play. In case of defaults penalty of 4 points shall be considered after one warning in entire frame.





<p>13. TABLE TENNIS</p>	<p>MN SOLAPURKAR : 9869285885 RAJU CHAVAN : 9869250648 RAHUL C BHANGARE : 9967419851</p>
<ol style="list-style-type: none"> 1. Based on the number of entries and last year's results groups will be formed in each event for inter group league matches. Minimum eight players are required to conduct an event. 2. In each group up to category 13 league matches will be played for best of three games. For categories 16 and above league matches will be played for best of five games. 3. Winner in league matches will be given one point and loser will be given zero points. 4. Toppers from the groups will go in the next round. These matches will be played on knock out basis (Best of five). 5. In case of a tie for the points in group league matches following criteria will be applied to decide the topper. <ol style="list-style-type: none"> a) If the tie is between two players, the winner in the respective league match will be topper. b) No. of games won. c) Difference of points (For and Against) will be considered 6. In a single game a player can ask for one time out of 1 minute only. 7. Availability of umpire cannot be guaranteed during a match. 8. After 10 minutes of the scheduled time, absence of a player will result in: <ol style="list-style-type: none"> a) Opponent being declared winner. b) If both the players are absent, they shall be awarded "0" point for that match. 9. Umpire and organizing committee's decision will be final on all the issues during tournament 10. Organizing committee will have the right to reschedule matches. 11. Indiscipline or misbehavior will result in disqualification from the tournament. 	
<p>14. CHESS</p>	<p>PARAMJEET SINGH : 9757411988/2559 2995 LAKSHMAN DANU : 25596197 I.B.THAPA : 9969548405</p>
<ol style="list-style-type: none"> 1. The tournament will be in Swiss League. (No knock-out system, no elimination.) 2. The tournament will be conducted as per the FIDE Rules. 3. Time control will be 15 min. Each player. 4. Rounds will be decided by number of entries. 5. Latest tie break rules as stipulated in the FIDE rules will be followed (Buchholz system). 6. The tournament will follow "Touch – move" rule. 	



7. More than Two illegal moves done by the player will mean lose of the game. Player should claim opponent's each illegal move to the notice of the ARBITER. Extra 2 min. will be granted to the player.
8. Chess board and clocks are available, but Players are requested to bring their own Chess board and Clock for conducting matches simultaneously.
9. For any further details on Chess rule pls. follow - www.fide.com
10. **The decision of the Tournament Committee will be final.**
11. **The organizing committee will have the right to make the necessary changes in the tournament.**

15. CARROM

PARAMJEET SINGH : 9757411988/2559 2995

1. Four Players shall be in one Team in Team event and individual in singles event.
2. Each tie shall consist of two Singles and one Doubles to be played simultaneously. The team winning a tie in the league shall be awarded two points irrespective of the fact that it wins by a 3-0 or 2-1 margin.
3. Match will be played on 6 Boards, 3 Games.
4. Match will be played on league basis in team event and knockout basis in singles event.
5. Time limit for making a stroke by a player and for placing the due(s)/penalty (ies) will be 10 seconds.
6. Players will have to report to their respective carrom boards for each match 15 minutes before the scheduled time. In case a player does not report for his/her match to the Umpire on his allotted carrom Board till the start of the session/match, walk-over to be awarded against that player.
7. Strikers will be available but Players may use their own striker.
8. If the score tie then one extra board with fresh toss to be played.
9. The player must flick the striker with one finger so that it crosses the front baseline
10. A piece that is on or behind the front baseline must not be struck by the striker until the striker has crossed the front baseline.
11. In striking, the player's hand or arm must not cross the diagonal foul lines at either end of the baseline.
12. A player may only pocket and cover the Queen if that player has already pocketed at least one piece of that player's colour. Should a player pocket the Queen before being permitted to cover it, the turn continues but the Queen is returned to the centre at the end of the turn.
13. If a player pockets the Queen and one of her own pieces in the same turn, this counts and that player has covered the Queen. Such a player must have already pocketed at least one piece in order to cover the Queen as per normal.
14. If the striker comes to rest under another piece, the striker should be removed with as little disturbance to the covering piece as possible.
15. Where a penalty is incurred but no pocketed pieces exist to return, the penalty is "owed" until a piece becomes available. If a penalty is owed, when a piece becomes available due to being pocketed, the piece is returned to the centre by the opponent at the end of the turn. Should the





- opponent forget to do this before the start of the next turn, any owed penalties are lost.
16. If the striker goes into the pocket, the player loses a chance and one of his pocketed pieces.
 17. If a piece and the striker goes into the pocket at the same time, then player loses two of his pocketed pieces, but gets a chance to shoot again.
 18. The player is not allowed to move or get up from his chair while shooting.
 19. If a piece falls off from the carrom board, it should be placed at the center.
 20. Only the players' wrist is allowed to touch the carrom board and not any other part of the body or hand.
 21. Players are not allowed to change sides once the game has begun.
 22. If the striker fails to leave both the lines, i.e. does not move in a single strike, the player gets 3 chances before he loses his turn.
 23. The decision of the Tournament Committee will be final.
 24. The organizing committee will have the right to make the necessary changes in the tournament.

16. VOLLEY BALL

PRAMOD TANPURE: 8332821964
GIRISH WAGHNIKAR: 9869039343

1. All the matches will be conducted / played as per the rules and regulations of **VOLLEYBALL FEDERATION OF INDIA**
2. All the matches will be conducted on **league cum knock out basis**.
3. The best of **three** matches will be played in **league** matches and best of **five** matches will be played in **knock out** from QUARTER Final onwards.. Each game will be of 25 points where as the **deciding set** will be played of 15 points in league and knock out matches
4. It is mandatory to play the indirect game with rotation order. It is optional for the **LIBRO** player and need to be mentioned before the commencement of the game.
5. First two teams from each pool will be qualified for the knockout matches in quarter finals and semifinals.
6. In league matches three points will be awarded to the winner team whereas no points will be awarded to the loser team. The teams must be prepared to play more than two matches in a **session** on the same day, if required.
7. All the matches will be played in continuation (i.e.) one after another.
8. All the participants must wear the proper sports kit and the **LIBRO** should have separate colour sports kit other than the team members of his / her own.
9. Two Volleyball courts will be used for the tournament. The teams are to report at the respective courts 15 minute before the starting of the matches as per the schedule.
10. Organizing committee reserves the right to change the schedule of the matches, if required.
11. The participants must carry the school I-card with them during the tournament period.
12. **The decision of the Referee's & Umpires will be final and binding to all.**
13. Team Managers / Captains are to follow the schedule of the matches. Team Managers / Captains





shall be held responsible for late reporting or not reporting in time at the Volley ball fields.

14. No Escort shall enter into an argument /opposition solely on the version of the participant(s) on the field on any of the matters with the officials.
15. Co-operation is expected from all the participants for the smooth & successful conduct of this MEGA EVENT.
16. Services of the authorized officials will be taken to conduct the Volleyball Tournament.
17. Misbehavior with the Officials / Opponents on the ground by the player or the accompanying official.
18. Use of abusive language on the ground by the player or the accompanying official will lead towards the disqualification of the team.
19. Indiscipline or the behavior at the place of tournament by the player or the accompanying official will lead towards the disqualification of the team.

Other than Escort of the team and the team players, no one will be allowed to be there on the ground while the game is in progress of that particular team